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From: "David Eun" <deun@google.com>
Cc:
Bcc:
Received Date: 2006-05-03 16:12:54 CST
Subject: Highlights/lowlights

W&S,

I'm going to send you my shortened version of Video (attached). I'm going to do the same with Book/Print later this morning.

I think what I'll do is just create a 1-2 pager with separate sections for each of 3 areas, once I get Shailesh's section.

I had wanted to synthesize across all three but won't likely have time to do so.

Can we put all this together on a slide? Please feel free to jump in and suggest alternative approaches!

Dave

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Attachments:

Video Highlights and Lowlights vDE.doc

Video Highlights and Lowlights/Opportunties

Highlights

- Huge EMG support for CES launch; had 40 premium deals and terrific press
- Closed first digitization MOU and launched pilot with NARA (National Archives)
- Product supported Partner Pages for key Premium Partners (and will selectively support Standard Partners soon)
- Began phased improvements to copyright screening tool and created partner take-down tool for copyrighted content
- PSO created “automated fetch” which enables automatic intake of new partner content on a regular basis via HTTPS

Lowlights/Opportunties

- Disappointing DTO sales:
 - At time of CES when deals were struck, Content owners were still cautious about pursuing online sales and wouldn't get out of their own way, e.g., limited availability of tv shows; little cross-promotion of Google offering
 - Wavering internal support for DTO: after launch, sales were low and criticism high; Product attention has shifted away from incremental improvements to DTO functionality to maintenance
 - Significant delays in bringing time-sensitive partner content online (e.g., CBS and NBA episodes weren't available next day as promised)
 - Poor search quality: can't find content even when indexed (one-box integration; speech to text translation to enable search of transcripts; lack of community tools such as user ratings and tagging).
 - Poor/basic browse functionality: users don't know about breadth of content available
 - Lack of dynamically generated homepage and sub pages with multiple genres/categories/channels: lack of understanding internally of how to meet promotional needs of content owners
 - Inflexible DRM rules (download limits) and limited value of connected DRM
 - Lack of ad model
- Appearance of Google Video as walled garden instead of switchboard
 - 9 month delay in RSS launch
 - Lack of advances in web crawl for video;
- Lack of Vision and cohesive strategy; highly tactical and reactive vs. strategic and proactive: we're playing catch-up and not setting the bar for the market
 - Why is YouTube the Key Competitor? Not all traffic is created equal
 - Traffic is high but content is mostly illegal content (copyright infringing but not porn); how would comparable usage stats look for consumption of just legal content?
 - Traffic is high cost and low revenue (22% of traffic but 2% of AFC revenue): do we want to compete for this traffic?

- YouTube was virtually unheard of 6 months ago; 6 months from now there could be new competitors and market trends: what are we building and how will we compete?